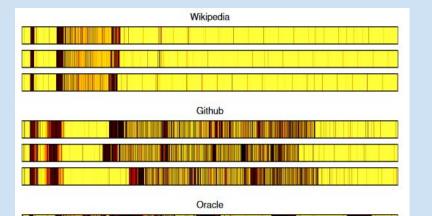
# Adversarial AI to Prevent Microarchitectural Website Detection Attacks

Sddec21-13: Ege Demir, Thane Stoley, Aaron Anderson, Sean McClannahan Adviser and Client: Berk Gülmezoğlu

#### Microarchitectural Attacks

- → Exploit of the Last Level Cache (LLC) that can be abused by malicious people to gather your data.
- → With advancements of AI technologies, current browser defenses are not enough to counter the problem.

An example of cache usage across 3 different websites, from



#### **Adversarial AI techniques**

- → They're techniques used to trick neural networks into misclassifying results.
- → The most common example of its usage being with images, using "noise", filling the image or cache with dummy data.
- → It can confuse an attacking code by making it think the image or website is one thing, when it's really another.

-	

## previous research into this topic.

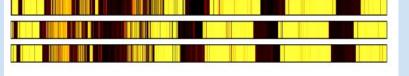
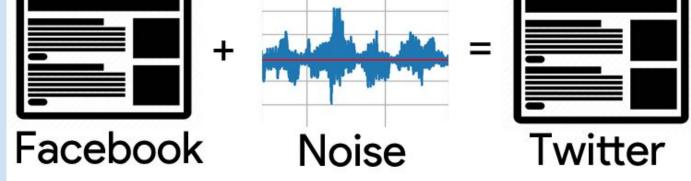


Figure: Robust Website Fingerprinting Through the Cache Occupancy Channel (Shusterman et al.)



#### **Functional Requirements**

- → Javascript-based cache monitoring code
- → Python-based AI model that classifies websites based on output from cache monitoring javascript code.
- → Python-based adversarial AI tools to introduce artificial noise in cache to reduce classification rate of our attacker code.

#### **Non-functional Requirements**

- → Must not increase system overhead by more than 25%.
- → Attacker code must be able to identify with an accuracy rate of 80%.
- → Defense code must lower accuracy of attacker code by at least 60%.

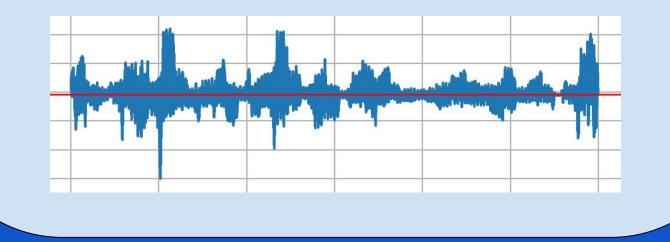
### Adversarial Al Approach

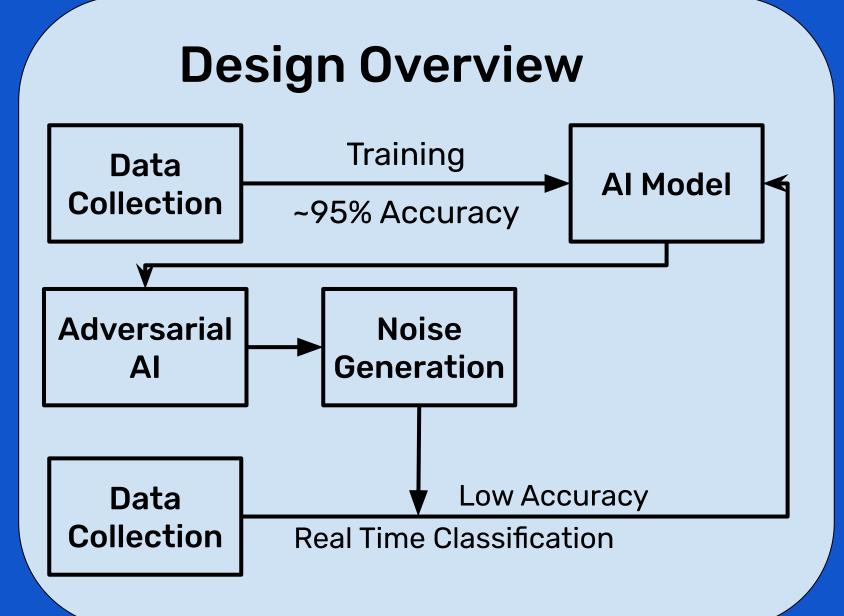


 → Explainable AI distance metrics for every input-output class combination created using modified versions of saliency map algorithm.
→ Distance is measured by calculating the amount of gradients required to classify sample class as another

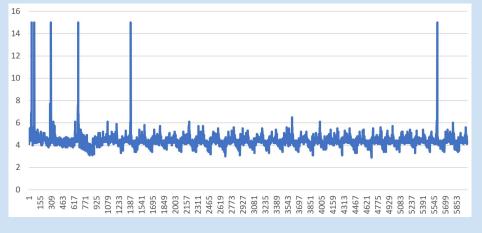
#### **Javascript to Generate Noise**

- → Possible options were loading high resolution images, large text files, or websites with lots of data.
- → Found that github.com requires lots of processing power to load.
- → By using javascript to visit that website multiple times we were able to generate high amounts of noise at specific points.



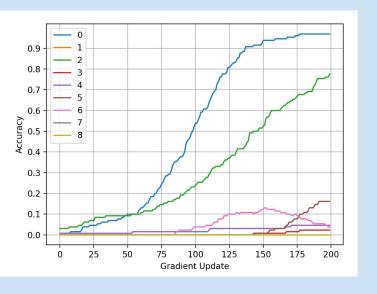


→ This leads to AI mistaking websites like google.com for github.com.



#### Testing

Gradients have been added for every input-output combination to measure distances of each class.



#### **Previous Literature**

Anatoly Shusterman, Lachlan Kang, Yarden Haskal, Yosef Meltser, Prateek Mittal, Yossi Oren, Yuval Yarom (2019) Robust website fingerprinting through the cache occupancy channel. USENIX Security 2019